

The Dark Forces Saga, Part 2

Unsung Heroes of the Light

By Abel G. Peña and Jason Fry

Jan Ors, Rebel Agent

Unlike most Alderaanians, Jan didn't become a Rebel due to her homeworld's destruction. Her mother and father (a ballet choreographer and an aerospace engineer, respectively) disagreed with Alderaan's pacifistic stance following the Clone Wars, and they helped Earnst Kamiel found the anti-Empire terrorist group the Justice Action Network -- or JAN, after their daughter. When she was old enough, Jan was brought into the family business.



Jan Ors, from the game
Star Wars Jedi Knight II: Jedi Outcast

Why Jan Ors left the extremist group for the Alliance is one of the operative's many mysteries, though it's suspected that the close relationship her parents shared with Mon Mothma years before had something to do with it. Jan had already infiltrated Imperial Intelligence under the name Jan Strange when she contacted the Alliance, providing priceless counter-intelligence. Within Intell, she and Imperial cadet Kyle Katarn had their first brief interactions, though the two remained largely oblivious to each other.

Yet the stage was set. When Jan crossed paths with Kyle again during a wild and bloody Imperial raid on the asteroid AX-456, the extreme circumstances, including Kyle's newfound self-confidence (not to mention facial hair), along with Jan's Rebel fatigues, combined to create a surreal encounter. Locking eyes for the first time, Jan and Kyle shared a heart-stopping moment of vague recognition, as if they'd once met in a dream. Their destinies henceforth became permanently intertwined.

Jan falsified accounts of her first meetings with Kyle in coded transmissions to Mon Mothma and others, exaggerating the depth of their early exchanges in order to convince the Alliance leaders of Kyle's trustworthiness as a Rebel defector, which Jan felt in her heart. Once Kyle joined the Alliance, he and Jan took on several missions together in the busted starship the *Moldy Crow*, including the capture of a partial Death Star schematic and squashing General Mohc's dream of a Dark Trooper army. Kyle even saved Jan when her Imperial cover was blown trying to assassinate the Head of the School of Torturers. All the while, Jan's feelings for Kyle grew, though she tempered them for fear of letting someone get too close.

Her attitude changed, however, during the race for the Valley of the Jedi, during which Jan and Kyle declared their love. As freedom fighters, Jan and Kyle's relationship was far from ideal, particularly with Kyle's dark mood swings and the close bond he formed with the former Emperor's Hand Mara Jade, but the pair pulled through. On Mon Mothma's recommendation, Jan joined Admiral Hiram Drayson's secretive Alpha Blue intelligence agency, where she helped expose the Yevethan hypocrisy. She also kept a vigilant eye on ambiguous threats like the socialites of the Order of the Canted Circle and the Azurite Society of Lords, and the "retired" Grand Admiral Grant. In her new capacity, Jan was able to assign Kyle and accompany him on off-the-record missions against the Imperial Remnant.

Eventually, Admiral Drayson retired from Alpha Blue and Jan took over his position -- just in time for the Yuuzhan Vong invasion. During the crisis, she enlisted the aid of Lurrian genetic engineers and the Chiss, among others, for a way to defeat the enemy, ultimately resulting in the genocidal concoction codenamed Alpha Red. More recently, she has spent every spare moment working with Kyle's one-time Jedi apprentice Jaden Korr, zealously searching for any leads to Kyle's whereabouts.

Jan Ors (NJO): Human Female Scout 5/Soldier 5/Officer 5; Init +3; Def 21 (+8 class, +3 Dex); Spd 10m; VP/WP 101/16; Atk +12/+7/+2 melee (2d6, vibroblade), +14/+9/+4 ranged (3d6, blaster pistol); SQ extreme effort (1/day), heart +1, leadership, requisition supplies, skill mastery (Disguise), tactics, trailblazing, uncanny dodge (Dex bonus to Defense); SV Fort +11, Ref +10, Will +8; SZ M; FP 5; DSP 1; Rep 9; Str 12, Dex 16, Con 13, Int 13, Wis 13, Cha 15.

Equipment: Blaster pistol, comlink, thermal detonator, vibroblade.

Skills: Astrogate +4, Computer Use +8, Demolitions +9, Diplomacy +5, Disable Device +6, Disguise +9, Gather Information +8, Hide +5, Knowledge (politics) +12, Knowledge (tactics) +8, Move Silently +6, Pilot +8, Repair +6, Search +5, Sleight of Hand +4, Spot +5, Survival +8

Feats: Armor Proficiency (light), Blind-Fight, Cautious, Combat Reflexes, Dodge, Influence, Martial Artist, Persuasive, Quick Draw, Sharp-Eyed, Starship Operation (space transport), Stealthy, Toughness, Weapon Group Proficiency (blaster pistols, blaster rifles, heavy weapons, simple weapons, vibro weapons).

Adventure Seed: Jedi Search

In the aftermath of the Yuuzhan Vong War, Kyle Katarn went searching for clues about the Sith. He has yet to return. In response, Jan Ors and Jedi Master Mara Jade Skywalker have put together a crack team of heroes consisting of Alpha Blue agents and Jedi Knights to find Kyle. Eventually heading out into the region called the Cloak of the Sith, the heroes find Kyle held captive by the cyborg Jedi Daye Azur-Jamin, who has been twisted to the Dark Side by an evil Force-user. The heroes must free Kyle and attempt to turn Azur-Jamin back to the light. Whether they succeed or are instead forced to kill him, the cyborg reveals information that is truly shocking: There is a dangerous Force-strong Yuuzhan Vong loose in the galaxy, and judging from her powers, it is clear that she has a master . . .



Jan and Kyle, from *Jedi Outcast*